Amrish Sharma
| Contact: +1 604-358-7946 | Email: amrishsharma@gmail.com | Showreel Link: www.amrishsharma.com |
| IMDB Profile : https://tinyurl.com/amrishIMDB | LinkedIn Profile : https://tinyurl.com/amrishsharma |
| Current Location : Vancouver, British Columbia |

Skills

- 13+ Years experience on Feature Animated and VFX film Industry
- Specialized in Creature Rigging, Facial Rigging, Cloth and Hair Setups and Simulation.
- Ziva Dynamic Muscle Rig/Simulation, nCloth/nHair Rig/Simulation and Dynamic Setups.
- Advance understanding of figure and facial anatomy for Photorealistic and toon stretch-style rigs.
- Technical RND, Pipeline Development to improve department workflows on MEL, Python, Python-API.
- Advanced, animator-friendly rigging, versatile technical support and ad-hoc problem solving.
- I am a strong leader and have excellent communication skills (both verbal and written).

Work Experience

Scanline VFX Vancouver
CFX Artist: February 2018 – Present

Projects:

Game of Thrones Season 8	TV Series	**HBO Series.**
Aquaman	Feature Film	**Warner Bros. Pictures.**
Ant-Man and the Wasp	Feature Film	**Marvel Studios.**

- Worked on Ziva Dynamic Muscle Setup and Simulation on multiple characters
- Cloth / Hair Rig Setup and Simulation on nCloth / nHair.
- RND and Tools Development and Pipeline Support.

Silver Ant PPI SDN BHD,
Rigging / Pipeline Technical Director: November 2013 – December 2017

Projects:

Project LayereD	Game/Anime Movie	**Bandai Namco Ent.**
Godzilla	Feature Film	**Toho Co. Ltd.**
Tsum Tsum 3	CG Animated Shots	**Disney Japan**
Transformers Robots in Disguise Season 4	TV Series	**Hasbro Studio**
Lost In Oz: Extended Adventure	TV Series	**Amazon Original**
BLAME!	Manga Feature Film	**Kodansha Studio**
IN6	Game Assets	**Pachinco Japan**
Ajin - Demi-Human - Season 2	Manga Feature Film	**Kodansha Studio**
Transformers Robots in Disguise Season 3	TV Series	**Hasbro Studio**
Transformers Robots in Disguise Season 2	TV Series	**Hasbro Studio**
Ajin - Demi-Human - Season 1	Manga Feature Film	**Kodansha Studio**
Transformers Robots in Disguise Season 1	TV Series	**Hasbro Studio**

- Supervising the team,
- Responsible for creating rig setups, primary/secondary characters and Dynamic Setup for Hair/Cloth.
- Worked on Unreal Setup for series projects
- Worked on robots and transformation rigs
- Responsible for creating pipeline Tools/Scripts required for the projects or department.

Prana Studios Pvt. LTD, Mumbai, India
Hair TD / Rigging TD: August 2011 – October 2013

Projects:

Tinker Bell: Legend of the NeverBeast	DVD Feature Film	**Walt Disney Picture**
Tinker Bell: The Pirate Fairy	DVD Feature Film	**Walt Disney Picture**
Saving Santa	CG Feature Film	**Gateway Films**
Legends of Oz: Dorothy's Return	CG Feature Film	**Summertime Entertainment**
Tinker Bell: Secret of the Wings	DVD Feature Film DVD	**Walt Disney Picture**
An Elf's Story: Elf on the Shelf	Feature Film	**Trick 3D**

- Responsible for creating Hair rig setups, primary/secondary characters and simulation for shots.
- Responsible for technical support to Cloth/Hair/Fur Department.
- Responsible for RND to make pipeline better, before project come to floor.
- Using MEL and Python to create hair and cloth rigs and muscle deformation/rigs.
- Using script created massive character rigs for crowd simulation.

Amrish Sharma
| Contact: +1 604-358-7946 | Email: **amrishsharma@gmail.com** | Showreel Link: **www.amrishsharma.com** |
| IMDB Profile : **https://tinyurl.com/amrishIMDB** | LinkedIn Profile : **https://tinyurl.com/amrishsharma** |
| Current Location : Vancouver, British Columbia |

Mumbai, India
Freelance Rigging Artist: June 2009 – July 2010

- Responsible for gaming characters rig.
- Created custom scripts for the rig characters.
- Writing specialized tools and plugins for the rigging and animation pipeline (Python)
  — Ongoing technical R&D

Maya Entertainment LTD, Mumbai, India
Rigging Lead: May 2008 – June 2009

Project:

Ramayana The Epic	CG Feature Film	**Maya Entertainment Ltd.**
Da Jammies	TV Series	**FarCor Entertainment**
Rosie Episode	TV Series	**VGI Entertainment**
Noddy	TV Series	**Brown Bag Entertainment**

- Creating scripts with custom rig setup for primary/secondary characters as it involves multiple variations of primary characters with real human like muscle deformation and huge amount of secondary characters for war scenes. Maintaining quality as required for production pipeline.
- New technique of integrating Maya muscle system in our pipeline customizing rig so that animation can work with muscle rigs without facing any problems
- Customizing rigs to achieve complex dance actions of characters with dynamics for hair and cloth. Scripts for animation transfer and mirroring animation helping animators to copy or transfer animation to both the sides.

UTV Software Communications (Motion Pictures Division) LTD
Rigging Artist/Lead: December 2005 – May 2008

Projects:

Arjun the Warrior	CG Feature Film	**Walt Disney Picture**
Shrek 3	Test Project	**DreamWorks**
Bratz, Super babies:	DVD Feature Film	**Gateway Films**
3-2-1 Penguins!	CG Feature Film	**Summertime Entertainment**
Tinker Bell: Secret of the Wings	DVD Feature Film DVD	**Walt Disney Picture**
An Elf's Story: Elf on the Shelf	Feature Film	**Trick 3D**
Cosmic Quantum Ray	20 Episodes Series	**Nickelodeon**
Kong II	CG Feature Film	**BKN Home Ent. Ltd**
Christmas Carol	CG Feature Film	**BKN Home Ent. Ltd**
Freej	Series (Season 1/2)	**Dubai TV**
Magic Cellar	TV Series	**Morula Pictures**
Robin Hood, Three Musketeers,	DVD Feature	**BKN Home Ent. Ltd**
Jungle Book, Prince and Pauper,	DVD Feature	**BKN Home Ent. Ltd**
Alice in Wonderland	DVD Feature	**BKN Home Ent. Ltd**

- Integrating toon line in with the rig setup so as to achieve 2D look from 3D rendered character.
- Getting realistic deformation of character and GUI to help animation interact with character easily.
- RND on rigs and working on transfer of animation for animation rigs to hair and fur rigs and technical issues.
- Character Rig and scripting for animator Dept for update new rigs and incorporate technical improvements.
- Worked on character rigging, cloth and other technical problems

---

Amrish Sharma
| Contact: +1 604-358-7946 | Email: amrishsharma@gmail.com | Showreel Link: www.amrishsharma.com |
| IMDB Profile : https://tinyurl.com/amrishIMDB | LinkedIn Profile : https://tinyurl.com/amrishsharma |
| Current Location : Vancouver, British Columbia |

Technical Skills

- Scripting and Tool Development with MEL, Python, PyMEL and Puthon API.
- Advanced knowledge of Autodesk Maya, Ziva Muscle and Maya Muscles System,
- Advanced knowledge simulation and dynamic setups,
- Autodesk 3D Studio Max, Max Scripting.
- Working Knowledge of Pixar's RenderMan and Arnold
- Adobe Photoshop, Adobe After Effects, Adobe Premiere.
- Operating System: Windows, Linux.

Professional Qualifications

2003-2005: **Diploma in Digital Arts and 3D Animation** from **ZICA,** Mumbai, India

---

Educational Qualification

- **1999-2000:** Higher secondary from Bhavan's, Mumbai, India
- **1996-1997:** Senior Secondary from UEHS, Mumbai, India